



Facility: Shae Field

Roster Management: Rosters are unlimited however a max of 6 champion shirts and mugs will be given out on champ night.

Minimum Players: Games will consist of five (5) vs five (5) fielded players (including the pitcher). Teams must have a minimum of four (4) players to start a game. If for any reason the number drops below this, the team will be forced to forfeit. Teams can not use an opponent's player. See below for 'lineup' rules:

CoRec:

CoRec teams must have at least 3 of one gender and 1 of another

Clock Management: A game will consist of 7 innings. No new innings will be started after the 40 minute mark.

Equipment: We will provide the bat and balls. Closed toed footwear must be worn. Gloves in the field are not allowed. Hats are not allowed to catch the ball. Batting gloves can be used when batting.

Game Rules

General: Home team is determined by rock, paper, scissors. There are 3 outs per inning. The count starts at one ball 1 strike. Once a batter has 2 strikes the batter gets t

Pitching: This is a “pitch to hit,” (slow-medium speed) league. If the batter feels the pitcher is throwing too hard, he or she may ask for them to slow it down. There are no balks. A batter hit by a pitch will count as a ball.